Description: Visual Arts Practice 2

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<th>Subject</th>
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Academic Group: FOART
Academic Org: FOA007
HECS Band: 1
ASCED Code: 100300

STAFFING
Examiner: Charlie Boyle
Moderator: Allan Bruce
Team Members: Stephen Spurrier, Ann-Maree Reaney, Alexis Tacey.

PRE-REQUISITES
Pre-requisite: VIS 2002

SYNOPSIS
This is the second course in which students develop concepts and skills, explore materials and processes through involvement in three studio workshops. Workshops will consist of lectures, demonstrations and practice. Studio drawing is an essential supportive element of this course. Studio workshops will be underpinned by the history and theory component of the program.

OBJECTIVES
On successful completion of this course students will be able to:

- develop additional handskills, knowledge of materials and their chosen application through practice in selected areas;
- demonstrate increased understanding and application of design elements necessary for expanding perception and the quality of visual expression;
- develop a broader understanding of the aesthetic and historical background to their prepared studies;
- demonstrate increased ability to exercise personal creative potential through deeper involvement in chosen area/areas of practice;
- further develop the ability to critically evaluate individual creative products and work by other artists.
TOPICS

Description Weighting (%)

1. There will be continuing workshop-based demonstrations and related lectures. The art-making process will involve students in integrating appropriate theory and practice as they experiment with materials and techniques. Visual Arts students will enrol in three concurrent series of workshops reflecting their gradually narrowing focus. Option students will enrol in one or two concurrent series of workshops and will combine these with a personally designed project which will normally be related to one or both of the workshops.

TEXT and MATERIALS required to be PURCHASED or ACCESSED:

Books can be ordered by fax or telephone. For costs and further details use the 'Book Search' facility at http://bookshop.usq.edu.au by entering the author or title of the text.

McNamara and Snelling, 1995 Design and Practice for Printed Textiles, Oxford University Press, 677.022 MACN.

ASSESSMENT DETAILS

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<tr>
<th>Description</th>
<th>Marks Out of</th>
<th>Wtg(%)</th>
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<tr>
<td>SEE OTHER REQUIREMENTS</td>
<td>999.00</td>
<td>100.00</td>
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NOTES:

1. Further details about the due dates are detailed in the assessment section of the Course Specifications.

OTHER REQUIREMENTS

1. Visual Arts students must satisfactorily complete all requirements in each workshop area in order to pass the course. Option students must satisfactorily complete workshop and project elements in order to pass the course.

2. The sequential nature of studio work coupled with Workplace Health & Safety considerations make it essential that students attend classes in order to fulfil course objectives in a systematic, safe and professional manner. Students who miss more than two workshops may be putting themselves and others at risk and will be asked to provide appropriate medical or relevant certification.

3. STUDENT WORKLOAD REQUIREMENTS VISUAL ARTS STUDENTS ONLY
   Laboratory or Practical Classes including Lectures 126 hrs; Private Study 34 hrs; Other 5 hrs.

4. STUDENT WORKLOAD REQUIREMENTS OPTION STUDENTS ONLY
   Lectures 21 hrs; Laboratory or Practical Classes 42 or 70 hrs; Private Study (including studio work) 97 or 69 hrs; Other (Supervision) 5 hrs.

5. NB OPTION STUDENTS Option students undertake one or two x 14 week series of workshops, depending on workshops undertaken in course VIS 2002. For the
rest of the course a practical studio project will be undertaken in consultation with studio heads and supervisors involving studio contact, private study and supervision as per student workload requirements.

6 ASSESSMENT DETAILS DESCRIPTION: Submission and display of a body of work with appropriate documentation as directed by lecturers and supervisors.

7 All grades awarded using USQ marking criteria, copies displayed in each studio. Final grade will be the average of each studio workshop percentage. Unsatisfactory performance in more than one workshop will result in a fail. Unsatisfactory result in one workshop may result in a make up.